

## I<sup>2</sup>C Specification for PLF2000 Liquid Flow Sensors

### 1 Interface Connection

The PLF2000 sensor includes a two-wire I<sup>2</sup>C digital interface with a bidirectional data line (SDA) and a clock line (SCL). The two lines are open drain and connected to the 5 V power supply via two pull-up resistors (Rp). In a system with a master-slave configuration, the Posifa sensor module is the slave.

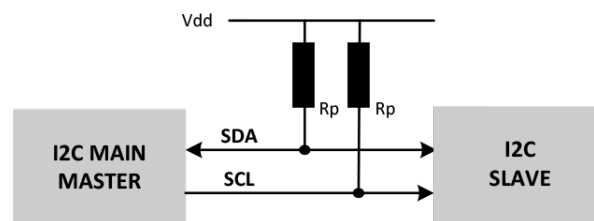


Figure 1: I<sup>2</sup>C master-slave configuration

The recommended pull-up resistor (Rp) values depend on the system implementation, but a value between 2.2 k $\Omega$  and 10 k $\Omega$  can be used for prototyping. Please refer to NXP's I<sup>2</sup>C specification for more information.

The capacitive load on both the SDA and SCL should be the same, so the signal lengths should be similar to avoid asymmetry. Using shielded cable is recommended for wire lengths above 10 cm and I<sup>2</sup>C buffers should be used if signal paths are longer than 30 cm.

### 2 I<sup>2</sup>C Address

PLF2000 uses a 7-bit addressing scheme. The address is always followed by a read (1) or write (0) bit. The module's default I<sup>2</sup>C address is 0x50.

### 3 I<sup>2</sup>C Communication

Each I<sup>2</sup>C transaction consists of a start bit, followed by the 7-bit address and a read or write bit. At the end of a transmission, a stop bit is sent from the master to terminate the communication. An acknowledgement is expected from the slave in between each byte (8 bits) in a transmission.

#### 3.1 Transmission START Condition (S)

The START condition is used to initiate I<sup>2</sup>C communication by the master. A HIGH to LOW transition on the SDA line while the SCL is HIGH indicates the beginning of a transmission.

#### 3.2 Transmission STOP Condition (P)

The STOP condition is used to stop I<sup>2</sup>C communication by the master. A LOW to HIGH transition on the SDA line while the SCL is HIGH indicates the end of a transmission. The bus is free after a STOP condition.

#### 3.3 Acknowledge (ACK) / Not Acknowledge (NACK)

The master expects an ACK back from the slave after each byte is transmitted over the I<sup>2</sup>C bus. The slave pulls the SDA low to indicate that it has received a byte and then it frees the I<sup>2</sup>C bus again. If the slave does not initiate an ACK, it is considered a NACK.

#### 3.4 Data Transfer Format

The I<sup>2</sup>C protocol transfers data in byte packages. Each byte is followed by an ACK from the slave. The most significant bit (MSB) is transmitted first.

The master initiates the communication by sending a START condition, followed by the 7-bit address and a R/W bit. The R/W determines the direction of the transfer; a write bit is from master to slave and a read bit is from slave to master.

## 4 Command Set and Data Transfer Sequences

### 4.1 Read Sensor Data

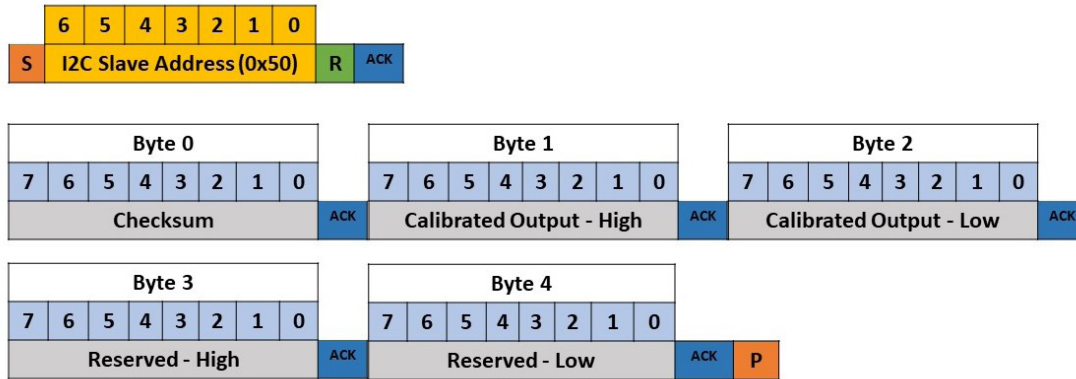


Figure 2: Read sensor data

Reading sensor data is initiated by sending the I<sup>2</sup>C address followed by a read bit. The sensor will then transmit five bytes per Figure 2. The checksum is to ensure data integrity and is described in Section 5. The calibrated output is a 16-bit integer.

### 4.2 Read Sensor Raw Data

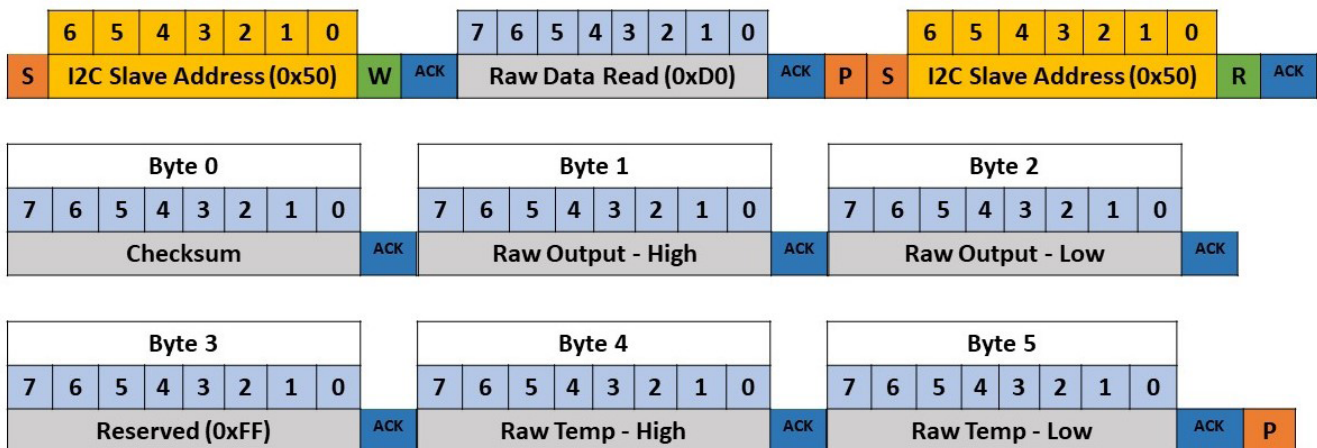


Figure 3: Read sensor raw data

To read sensor raw output write the command 0xD0 to the I<sup>2</sup>C slave address. Then send the I<sup>2</sup>C slave address followed by a read bit. The sensor will return six bytes, per Figure 3. The two bytes following the checksum byte represent the sensor raw output, which is a 16-bit integer. The byte after the raw output bytes has a fixed value of 0xFF. The last two bytes are sensor's raw temperature reading, a 16-bit integer.

## 5 Checksum

The checksum used for data integrity is the 2's complement (negative) of the 256-modulo (8-bit) sum of the data bytes (does not include I<sup>2</sup>C address). This can be calculated using:

$$\text{checksum} = 1 + \sim(\text{sum})$$

Example:

If the I<sup>2</sup>C payload bytes from a normal read operation are { 0xC9, 0x0B, 0x28, 0x04, 0x00 }, the 256-modulo (8-bit) sum is calculated as:

$$\text{sum} = 0x0B + 0x28 + 0x04 + 0x00 = 0x37$$

Then the checksum is calculated as:

$$\text{checksum} = 0x01 + \sim(0x37) = 0x01 + 0xC8 = 0xC9$$

Validating the data payload is done by calculating the sum and adding it to the checksum. If the result is 0x00, then the data is valid:

$$\text{checksum} + \text{sum} = 0xC9 + 0x37 = 0x00$$

## 6 Limitations

The I<sup>2</sup>C bus is susceptible to noise and can lock up, especially if there are glitches on the SCL or the master does not acknowledge the first byte sent from the slave.

The following guidelines are best practices for the I<sup>2</sup>C bus and to avoid lock-up:

- Minimize signal length between sensor and microcontroller (< 30 cm). Signal lengths over 10 cm should be shielded
- Every data read from a slave should be acknowledged by an ACK from the master
- It should be possible to hard-reset the sensor should the I<sup>2</sup>C bus lock up

## 7 Revision history

Date	Author	Version	Changes
September 2020		1.0	Release